

EXTIO2 I2C Protocol																	V3 (FW Version)		
																	2025/3/11		
REG MAP (Addr:0x45)		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	note	
MODE SETTING		0x00 W/R	IO0	IO1	IO2	IO3	IO4	IO5	IO6	IO7								Mode:0~5 ^[1]	
1	OUTPUT CTRL	0x10 W	IO0	IO1	IO2	IO3	IO4	IO5	IO6	IO7								0:LOW ; 1:HIGH	
0	DIGITAL INPUT	0x20 R	IO0	IO1	IO2	IO3	IO4	IO5	IO6	IO7								0:LOW ; 1:HIGH	
2	ANALOG INPUT-8Bits	0x30 R	IO0	IO1	IO2	IO3	IO4	IO5	IO6	IO7								value:0~255	
	ANALOG INPUT-12Bits	0x40 R	IO0-L	IO0-H	IO1-L	IO1-H	IO2-L	IO2-H	IO3-L	IO3-H	IO4-L	IO4-H	IO5-L	IO5-H	IO6-L	IO6-H	IO7-L	IO7-H	value:0~4095 ^[2]
3	SERVO 8Bits	0x50 W/R	IO0	IO1	IO2	IO3	IO4	IO5	IO6	IO7								value:0~180degree	
	SERVO 16Bits	0x60 W/R	IO0-L	IO0-H	IO1-L	IO1-H	IO2-L	IO2-H	IO3-L	IO3-H	IO4-L	IO4-H	IO5-L	IO5-H	IO6-L	IO6-H	IO7-L	IO7-H	value:500~2500us ^[3]
4	RGB 24Bits	0x70 W/R	IO0-R	IO0-G	IO0-B	IO1-R	IO1-G	IO1-B	IO2-R	IO2-G	IO2-B	IO3-R	IO3-G	IO3-B	IO4-R	IO4-G	IO4-B	IO5-R	R/G/B:0~255 ^[3]
		0x80 W/R	IO5-G	IO5-B	IO6-R	IO6-G	IO6-B	IO7-R	IO7-G	IO7-B									
5	PWM DutyCycle	0x90 W/R	pwm0	pwm1	pwm2	pwm3	pwm4	pwm5	pwm6	pwm7								DutyCycle:0~100	
6	PWM Frequency	0xA0 W/R	frequency														0.2KHz,1.1KHz (default),2:500Hz,3:250Hz,4:125Hz		
I2C ADDRESS SETTING		0xF0 W/R															Addr	value: 1~127 default:0x45	
Firmware version		0xF0 R														Version	firmware version		
^[1] 0: Input, 1: Output, 2: ADC, 3: Servo, 4: NeoPixel, 5: PWM																			
^[2] The address for reading a 12-bit ANALOG INPUT must be 2-byte aligned, and the number of bytes read must be 2 bytes. ⁽¹⁾ Correct reading examples: Read 0x40, 2 bytes; Read 0x48, 2 bytes. ⁽²⁾ Incorrect reading examples: Read 0x40, 1 byte; Read 0x41, 2 bytes; Read 0x48, 4 bytes.																			
^[3] The address for writing a 16-bit SERVO must be 2-byte aligned, and the number of bytes written must be 2 bytes. ⁽¹⁾ Correct writing examples: Write 0x60, 2 bytes; Write 0x68, 2 bytes. ⁽²⁾ Incorrect writing examples: Write 0x60, 1 byte; Write 0x61, 2 bytes; Write 0x68, 4 bytes.																			
^[4] The address for writing a 24-bit RGB must be 3-byte aligned, and the number of bytes written must be 3 bytes. ⁽¹⁾ Correct writing examples: Write 0x70, 3 bytes; Write 0x79, 3 bytes. ⁽²⁾ Incorrect writing examples: Write 0x70, 1 byte; Write 0x71, 3 bytes; Write 0x79, 6 bytes.																			
^[5] The control of servo motors and PWM is achieved by software-driven IO toggling on the microcontroller. If servo control and PWM are used simultaneously, or if computationally intensive operations such as frequent I2C read/write operations are performed while using servo and PWM, it may cause jitter in the servo or PWM waveform.																			